

## SYLLABUS

### 1. Program Information

1.1 Higher education institution	Technical University of Cluj-Napoca
1.2 Faculty	Faculty of Automation and Computer Science
1.3 Department	Department of Automation
1.4 Field of study	Automation, Applied Informatics and Intelligent Systems
1.5 Cycle of studies	Bachelor
1.6 Study Programme/Qualification	Intelligent Automation Systems (dual, in English language)
1.7 Form of education	IF – full-time education
1.8 Course code	9.00

### 2. Course information

2.1 Course title	<b>Computer Architecture and Operating Systems</b>				
2.2 Course lecturer	Lecturer Eng. Vasile-Cosmin Marcu, Ph.D., <a href="mailto:Cosmin.Marcu@aut.utcluj.ro">Cosmin.Marcu@aut.utcluj.ro</a>				
2.3 Seminar / Laboratory / Project Lecturer	Dr.ing. Sergiu Pascu (Emerson)				
2.4 Year of study	1	2.5 Semester	2	2.6 Type of assessment	E
2.7 Course status	Formative category (DF, DS, DC)				DF
	Optionality (DOB, DOP, DFac)				DOB

### 3. Total estimated time

3.1 Number of hours per week	4	of which:	HEI	Lecture	2	Seminar	0	Laboratory	0	Project	0
			CO		0		0		2		0
3.2 Number of hours per semester	56	of which:	HEI	Lecture	28	Seminar	0	Laboratory	0	Project	0
			CO		0		0		28		0
3.3 Distribution of time allocation (hours per semester) for:									HEI	CO	
(a) Study based on textbook, course support, bibliography, and notes									10	10	
(b) Additional documentation in library, specialized electronic platforms, and fieldwork									15	9	
(c) Preparation of seminars/laboratories, assignments, papers, portfolios and essays									20	0	
(d) Tutoring									0	0	
(e) Examinations									2	3	
(f) Other activities:									0	0	
3.4 Total individual study hours (sum (3.3(a)... 3.3(f)))									47	22	
3.5 Total hours per semester (3.2+3.4)									75	50	
3.6 Number of credits per semester									3	2	

(HEI = Higher Education Institution, CO = Company)

### 4. Prerequisites (where applicable)

4.1 Curriculum Prerequisites	Computer Programming and Algorithm Design, Mathematics
4.2 Competency Prerequisites	Analytical, logical, and systems-level reasoning. Ability to independently explore technical documentation, troubleshoot problems, and manage lab tasks. Ability to solve programming tasks. Understand and apply conditional logic.

### 5. Conditions (where applicable)

5.1. Course Organization Conditions	Blackboard, Multimedia projector, PC
5.2. Seminar / Laboratory / Project organization conditions	PC, Specific software, specific hardware

## 6. Specific Competencies Acquired

Professional Competencies	<ul style="list-style-type: none"><li>• PC06, Define technical requirements</li><li>• PC07, Demonstrate disciplinary expertise</li><li>• PC17, Operate open source software</li><li>• PC23, Synthesise information</li><li>• PC24, Think abstractly</li><li>• PC26, Use information technology tools</li></ul>
Transversal Competencies	<ul style="list-style-type: none"><li>• TC02, Think analitically</li><li>• TC03, Demonstrate responsibility</li></ul>

## 7. Learning outcomes

Knowledge	<ul style="list-style-type: none"><li>• Describe the fundamental components and organization of modern computer architectures, including CPU, memory hierarchy, and I/O subsystems.</li><li>• Explain the principles of operating systems with a focus on Windows OS internals: processes, threads, memory, and file system management.</li><li>• Understand Windows kernel architecture, including the interaction between user mode and kernel mode components.</li><li>• Describe virtualization concepts, including hardware-assisted virtualization, and how Windows operates in virtualized environments.</li><li>• Understand key system-level security features in Windows.</li></ul>
Skills	<ul style="list-style-type: none"><li>• Analyze and monitor system performance, memory usage, and process behavior in Windows.</li><li>• Configure and manage virtual machines using Hyper-V.</li><li>• Investigate and troubleshoot Windows system events, device drivers, and boot configuration.</li><li>• Automate Windows system tasks using PowerShell scripts and registry modifications.</li><li>• Apply system design knowledge to optimize and evaluate system performance in both native and virtualized environments.</li></ul>
Responsibility and autonomy	<ul style="list-style-type: none"><li>• Independently install, configure, and secure Windows systems in both physical and virtual environments.</li><li>• Take initiative in analyzing system behaviors and proposing solutions for performance, compatibility, or security issues.</li><li>• Collaborate in a team setting to design, implement, and present a virtualization or OS-level project.</li><li>• Demonstrate responsible use of system-level tools, especially those with administrative privileges, maintaining system integrity and ethical standards.</li><li>• Critically and independently assess the impact of virtualization on security, performance, and system design decisions in real-world scenarios.</li></ul>

## 8. Course Objectives

8.1 General objective of the course	This course provides a comprehensive understanding of computer architecture fundamentals and operating system
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	principles, with a specialized focus on the Windows operating system and virtualization technologies. Students will learn how hardware and software interact at a low level, how Windows manages processes, memory, and I/O, and how modern virtualization platforms operate.
8.2 Specific objectives	<ul style="list-style-type: none"> <li>• Core computer architecture concepts</li> <li>• System resources management</li> <li>• Basic networks</li> <li>• Process and thread management</li> <li>• Memory management including virtual memory</li> <li>• File systems, registry, and security management</li> <li>• Set up and manage virtual machines using Hyper-V</li> <li>• Impact of virtualization on performance, security, and system architecture.</li> </ul>

## 9. Contents

9.1 Lectures	No. of hours	Teaching methods	Obs.
Introduction and historical perspective	2	Presentation using blackboard and multimedia projector; Example applications	-
General structure of a computer	2		
Data representation and conversion	2		
Storage, installation and accessibility	2		
Introduction to operating systems	2		
Computer networks	2		
Active Directory (users, groups, domains policies)	2		
Virtual systems	2		
Files, directories and processes	2		
Software deploys using PowerShell	2		
System services configuration. Windows Registry	2		
System and Hardware security. Maintenance and patching	2		
Disaster recovery	2		
System Architecture Design	2		
Bibliography:			
[1] D. A. Patterson and J. L. Hennessy, <i>Computer Organization and Design: The Hardware/Software Interface</i> , 5th ed., Amsterdam, Netherlands: Morgan Kaufmann, 2013.			
[2] J. L. Hennessy and D. A. Patterson, <i>Computer Architecture: A Quantitative Approach</i> , 6th ed., Amsterdam, Netherlands: Morgan Kaufmann, 2019.			
[3] A. S. Tanenbaum and T. Austin, <i>Structured Computer Organization</i> , 6th ed., Boston, MA, USA: Pearson, 2013.			
[4] P. Yosifovich, M. E. Russinovich, D. A. Solomon, and A. Ionescu, <i>Windows Internals, Part 1: System Architecture, Processes, Threads, Memory Management, and More</i> , 7th ed., Redmond, WA, USA: Microsoft Press, 2021.			
[5] A. Silberschatz, P. B. Galvin, and G. Gagne, <i>Operating System Concepts</i> , 10th ed., Hoboken, NJ, USA: Wiley, 2018.			
[6] A. S. Tanenbaum and H. Bos, <i>Modern Operating Systems</i> , 4th ed., Upper Saddle River, NJ, USA: Pearson, 2014.			
[7] J. M. Hart, <i>Windows System Programming</i> , 6th ed., Boston, MA, USA: Addison-Wesley, 2015.			
[8] A. Syrewicze and R. Siddaway, <i>Hands-On Hyper-V 2022: Build, Maintain, and Optimize Virtual Infrastructure</i> , Birmingham, UK: Packt Publishing, 2022.			

9.2 Seminar / laboratory / project	Hours HEI	Hours CO	Teaching methods	Obs.
Evolution of computer	-	2	Interactive teaching tools. Specific software for systems configuration; practical usecases.	
General Structure of Modern Computer Systems	-	2		
Data representation and conversion. Floating point conversion	-	2		
Storage Management and OS Installation	-	2		
Operating Systems Fundamentals	-	2		
Basic Computer Networks. IP addresses and subnets	-	2		
User and Group Management in Active Directory: Policies and Domain Control	-	2		
Deploying and Managing Virtual Systems	-	2		
File Systems and Process Management in a Multi-User Environment	-	2		
Automated Software Deployment Using PowerShell Scripts	-	2		
System Services and Registry Configuration	-	2		
System Security and Maintenance: Patching and Hardware Protection	-	2		
Disaster Recovery Plan: Strategies and Simulation	-	2		
System architecture design: Principles and Practical Models	-	2		
Bibliography				
[1] J. M. Hart, <i>Windows System Programming</i> , 6th ed., Boston, MA, USA: Addison-Wesley, 2015.				
[2] P. Yosifovich, M. E. Russinovich, D. A. Solomon, and A. Ionescu, <i>Windows Internals, Part 1: System Architecture, Processes, Threads, Memory Management, and More</i> , 7th ed., Redmond, WA, USA: Microsoft Press, 2021.				
[3] A. Syrewicze and R. Siddaway, <i>Hands-On Hyper-V 2022: Build, Maintain, and Optimize Virtual Infrastructure</i> , Birmingham, UK: Packt Publishing, 2022.				
[4] T. Lammle, <i>CompTIA Network+ Certification Guide: Exam N10-008</i> , 2nd ed., Birmingham, UK: Packt Publishing, 2022.				

#### 10. Correlation of course content with the expectations of the epistemic community representatives, professional associations, and major employers in the field related to the program

The course content is aligned with other technical universities' programs and provides the necessary knowledge to deal with industry and employers requirements for computer architecture and operating systems.
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#### 11. Evaluation

Activity Type	Evaluation criteria	Evaluation methods	Weight in final grade
11.1 Lecture	Conceptual understanding, applied knowledge, problems solving, analysis	Written exam	50%
11.2 Seminar/ Laboratory/Project	Practical execution skills, conceptual explanation, troubleshooting and debugging, use of tools and commands	Written tests and practical applications	50%
11.3 Minimum Performance Standard			
5 out of 10 points			

Date of completion:	Lecturers	Signature
15.05.2025	Course	
	Applications	

*Lecturer Ph.D. Eng. Vasile-Cosmin Marcu*

Date of approval by the Department of Automation Council <u>24.11.2025</u>	Director of the Department of Automation Prof.dr.ing. Honoriu VĂLEAN
Date of approval by the Faculty of Automation and Computer Science Council <u>28.11.2025</u>	Dean Prof.dr.ing. Vlad MUREȘAN